

# **Firearms Instructor Qualifications**

- Student must show proficiency with handgun and shotgun.
- Student will have two chances to qualify with a minimum score of 90%.

## **Handgun Qualifications**

A locked-back slide is the only way to change magazines for this course of fire.

Any accidental discharge will be grounds for dismissal from the course. Alibis will not be allowed.

**Number of Rounds:** 50 **Target:** TQ-19 **Scoring:** Inner Ring – 5 Points: Outer Ring – 3 Points

### 25 Yard Stage - 1 Magazine Loaded with 8 Rounds, 1 Magazine Loaded with 6 Rounds

- 1) Weapon Holstered, 2 Rounds from Holster, 5 Seconds, Repeat 4 Times
- 2) Weapon Holstered, 6 Rounds from Holster, 20 Seconds

### 15 Yard Stage - 2 Magazines Loaded with 6 Rounds Each

- 3) Weapon Holstered, 2 Rounds from Holster, 4 Seconds
- 4) Low Ready, 2 Rounds, 4 Seconds, Repeat 2 Times Reload
- 5) Low Ready, 2 Rounds, 4 Seconds, Repeat 3 Times

### 7 Yard Stage - 2 Magazines Loaded with 6 Rounds Each

6) Weapon Holstered, 6 Rounds, Timed Reload, 6 Rounds, 20 Seconds

### 3 Yard Stage - 2 Magazine Loaded with 6 Rounds Each

- 7) Weapon Holstered, Weapon Hand Only, 6 Rounds, 12 Seconds
- 8) Low Ready, Support Hand Only, 6 Rounds, 12 Seconds



# **Firearms Instructor Qualifications**

### **Shotgun Qualifications**

A minimum of 90% for both slugs and buckshot is required to successfully complete this portion of the course.

This course requires 9 Pellet 00 Buckshot.

This course should be shot with 5 Rifled Slug rounds and 5 Buckshot rounds.

Any accidental discharge will be grounds for dismissal from the course. Alibis will not be allowed.

Number of Rounds: 10 Target: TQ-19 Scoring: Each Pellet on Target – 1 Point: Misses – 0 Points

### 25 Yard Stage - Standing

 Weapon should be set up with an empty chamber, slide closed, weapon cocked, safety engaged On Command, Load Magazine with 3 Rifle Slugs
On Command, Chamber and Fire 3 Rounds, 12 Seconds

2) Weapon should be set up with an empty chamber, slide closed, weapon cocked, safety engaged On Command, Load Magazine with 2 Rifled Slugs On Command, Chamber and Fire 2 Rounds, 8 Seconds

## 15 Yard Stage - Standing

3) On Command, Load Magazine with 3 Buckshot Rounds Chamber a Round and Engage Safety On Command, Fire 3 Rounds, 10 Seconds

### 10 Yard Stage - Standing

4) On Command, Load Magazine with 2 Buckshot Rounds Chamber a Round and Engage Safety On Command, Fire 2 Rounds, 5 Seconds



# **TQ-19 Target Scoring**

